Antenna Shape Modeling based on Histogram of Oriented Gradients Feature

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Abstract – A least square support vector machine (SVM) model is proposed for shape modeling of slot antennas. The slot image is mapped into the electromagnetic response by the SVM model. A modified shape-changing technique is also proposed to describe the antenna geometry by the quadratic uniform B-spline curve and generate the slot images. In the model, the histogram of oriented gradients feature is extracted from the slot images to show the appearance and shape of the slot. The relationship between the histogram of oriented gradient features and the electromagnetic responses is preliminarily built on SVM and the transfer function. Then a radial basis function network is used for error correction. The effectiveness of the proposed model is confirmed with an example of a tri-band microstrip-fed slot antenna. Compared with the convolutional neural network (CNN), the feature extracted by CNN is substituted by the histogram of oriented gradients feature, and the proposed model shows the same accuracy and the improvement of training efficiency.

Index Terms – B-spline curve, microstrip antenna, shape modeling, support vector machine.

I. INTRODUCTION

In recent years, the artificial neural network has been widely applied to the modeling of antennas, speeding up the design process [1–3]. The mapping relation between the antenna geometry and the electromagnetic response is learned by the neural network model. Although the generation of training and testing samples needs a certain number of full-wave simulations, the trained model can predict the response quickly and accurately.

A parametric model based on the artificial neural network is proposed for predicting the input resistance of a broadband antenna [4]. The frequency-dependent resistance envelope of the antenna is parametrized by a Gaussian model, and the neural network maps the geometrical parameter of the antenna to the Gaussian parameters. To build a neural network with high dimension of geometrical parameter space and large geometrical variations, the transfer function is employed to extract the feature of S-parameters, representing electromagnetic responses versus frequency [5, 6]. In this model, the neural network predicts the transfer function coefficients as a function of geometrical parameters. In [2], an artificial neural network (ANN) model with three parallel and independent branches is proposed. This model describes the antenna performance with various parameters and simultaneously output S-parameters, gain, and radiation pattern of a Fabry-Perot resonator antenna. [3] proposes a support vector machine (SVM) model to learn the mapping relation from the slot-position and slot-size to electromagnetic responses. Compared with the ANN model, the SVM model costs less time in training and predicting.

For antennas with special shapes, their geometries cannot be readily parametrized. Therefore, it is difficult to model these antennas. In [7], a convolutional neural network (CNN) model is proposed for predicting the resonant frequency of pixilated patch antennas. The input to CNN is not the geometric parameters but the image of the pixilated patch antennas. [8] proposed a CNN model for the shape modeling of a metallic strip for the microstrip filter. The input to CNN is the image of the metallic strip with different shapes. The metallic strip with different shape is generated by the shape-changing technique, which is based on the cubic spline interpolation. Although the CNN model can change the component/antenna geometry flexibly and expand the solution domain, it is difficult to determine CNN hyper-parameters due to their huge number, resulting in a time-consuming training process of CNN. The performance of a machine learning model is controlled by the hyper-parameters, such as the learning rate and the number of layers. The traditional model (such as the
least square SVM) performs well with several tuned hyper-parameters, while there are forty or more hyper-parameters in the neural network.

This paper proposes an improved least square SVM model for the shape modeling of microstrip-fed slot antennas based on the histogram of oriented gradients feature [9]. Based on the quadratic uniform B-spline curve, the training and testing samples with different structures are generated. The electromagnetic responses are preliminarily predicted by the combination of the histogram of oriented gradients feature, SVM, and transfer function. The input for the least square SVM is the histogram of oriented gradients feature extracted from slot images. The output for SVM is the coefficients of the pole-residue-based transfer function. Then a radial basis function network is employed as error correction.

The slot images are generated from the defined control points with a modified shape-changing technique. Once the slot images are given, the trained model, which substitutes the full-wave simulation, can predict the S-parameter and radiation pattern accurately and quickly.

II. PROPOSED MODEL

As shown in Fig. 1, the proposed SVM model integrates the histogram of oriented gradients, transfer function, and radial basis function network. The model learns the mapping relation between the slot image and electromagnetic responses (S-parameter or radiation patterns). The slot images are generated from the defined control points with a modified shape-changing technique. Once the slot images are given, the trained model, which substitutes the full-wave simulation, can predict the S-parameter and radiation patterns accurately and quickly.

A. Modified shape-changing technique

In [7], a shape-changing technique is applied one by one to the sides which need to be changed, and the contour of the metallic strip is modeled by the spline curve. To simplify the process, a modified shape-changing technique based on the quadratic uniform B-spline curve is proposed here to change the contour of the metallic patch or slot more flexibly. The function of contour and its digital image, obtained by the modified shape-changing technique, are used for the full-wave simulation and the model input, respectively.

With the modified shape-changing technique, the contour of slot is determined by an iteration process as shown in Fig. 2. An ellipse slot is taken as an example to show the iteration.

First, the slot domain is discretized with a coarse square grid with the side length $d$, as shown in Fig. 2 (a), where $d$ is defined based on the complexity of the slot contour and the training time. The positions of the grid lines are $x = -d/2 + i_x d$ and $y = -d/2 + i_y d$, where $i_x \in \mathbb{Z}$ and $i_y \in \mathbb{Z}$. Second, a set of the special grid centers are selected as the control points. At least one edge of the special grids intersects with the contour. Here, the control points are denoted counterclockwise by $(x_1, y_1), (x_2, y_2), \ldots, (x_n, y_n)$ in Fig. 2 (a). Then, the control points are shifted within the corresponding grid, i.e., the $k$th shifted control point $(x'_k, y'_k) = (x_k + \Delta x_k, y_k + \Delta y_k)$, where $-d/2 \leq \Delta x_k \leq d/2$ and $-d/2 \leq \Delta y_k \leq d/2$. To generate the closed curve, $(x'_0, y'_0) = (x'_n, y'_n)$ and $(x'_{n+1}, y'_{n+1}) = (x'_1, y'_1)$ should be satisfied. For the ellipse slot, shifted control points are shown in Fig. 2 (b). Fourth, the new contour based on the quadratic uniform B-spline curve can be defined in segments by $n$ parametric curves with control points $(x'_k, y'_k)$ for $k = 0, 1, 2, \ldots, n+1$. The $k$th parametric curve between $(0.5x'_{k-1} + 0.5x'_k, 0.5y'_{k-1} + 0.5y'_k)$ and $(0.5x'_k + 0.5x'_{k+1}, 0.5y'_k + 0.5y'_{k+1})$ over the local parameter interval $\{t | 0 \leq t \leq 1\}$ is

$$
\begin{bmatrix}
   x(t) \\
   y(t)
\end{bmatrix} = \frac{1}{2} \begin{bmatrix}
   1 & 1 & 0 \\
   -2 & 2 & 0 \\
   1 & 1 & -2
\end{bmatrix} \begin{bmatrix}
   x'_{k-1} \\
   y'_{k-1} \\
   x'_k \\
   y'_k \\
   x'_{k+1} \\
   y'_{k+1}
\end{bmatrix}, \quad k = 1, 2, \ldots, n.
$$

For the ellipse slot, the corresponding curve for the circular control points is also shown in Fig. 2 (b).

In the next iteration, the coarse grid is shifted in both $x$- and $y$-directions by $d/2$. The control points are selected...
and shifted in a similar way again. In Fig. 2 (c), the positions of the grid lines are $x = i_xd$ and $y = i_yd$, and a new contour is generated by (1) with square control points. The iteration process ends after the maximum number of iterations.

In sampling and quantization [10], the coordinate values are digitized to determine the pixel positions, and each material is denoted by specified numbers. In other words, the slot domain is discretized with a fine square grid, i.e., pixel, with the side length of $d_{\text{pixel}}$. The value of the pixels whose center lies inside the slot is 0, and the value of the others is 1.

**B. Histogram of oriented gradients feature**

Because the local object appearance and shape can be characterized well by the distribution of local intensity gradients or edge position, the histogram of oriented gradients feature is often used for human detection. In our model, the feature is used as the input of SVM to simply the relationship learned by the neural network.

The feature of the example is visualized over the slot image in Fig. 3. The extraction of the feature can be implemented by the MATLAB function `extractHOGFeatures`.

First, the gradient of each pixel is calculated. Second, the image is divided into small connected regions, i.e., cells, as shown in Fig. 3 (a). The size of cell is also defined based on the complexity of the slot contour and the training time. Then a local one-dimensional histogram of gradient directions over the pixels of the cell is accumulated for each cell. Nine bins are evenly spaced over the range of $0^\circ$-$180^\circ$. To reduce aliasing, votes are interpolated bilinearly between the neighboring bin centers in both orientation and position. The vote of each pixel is the gradient magnitude. Fourth, the local histogram is contrast-normalized by a measure of the intensity across several cells, called a block, as shown in Fig. 3 (b). The number of overlapping cells between horizontally or vertically adjacent blocks is $h_{\text{overlap}} \times v_{\text{block}}$ or $h_{\text{block}} \times v_{\text{overlap}}$, i.e., the block stride for the horizontal direction is $h_{\text{overlap}}$, and the one for the vertical direction is $v_{\text{overlap}}$. The block normalization scheme is Lowe-style clipped L2 norm. Then the histogram of oriented gradients feature vector is gotten. For an image with the pixel size of $h_{\text{image}} \times v_{\text{image}}$, the length $N$ of the histogram of oriented gradients feature vector is

$$N = 9h_{\text{block}}v_{\text{block}} + h_{\text{block}}v_{\text{image}} - v_{\text{image}},$$

where the cell contains $h_{\text{cell}} \times v_{\text{cell}}$ pixels and the block contains $h_{\text{block}} \times v_{\text{block}}$ cells.

**C. Multi-output least square SVM**

To improve the reliability and accuracy of the whole model, the multi-output least square SVM [11] learns the mapping relation from the histogram of oriented gradients feature $h_i$ to the transfer function coefficients $c_i$ for electromagnetic responses ($S_{11}$ or radiation patterns). The objective function of SVM and corresponding constrains are

$$\min_{w_0, v_i, \xi_i} \frac{1}{2} w_0^T w_0 + \frac{\nu}{2nc} \sum_{j=1}^{n_c} v_j^T v_j + \frac{\nu}{2} \sum_{i=1}^{m_{\text{sample}}} \xi_i^T \xi_i,$$

s.t. $c_i = w^T \varphi(h_i) + b + \xi_i, i = 1, 2, \ldots, m_{\text{sample}},$

where a radial basis function is used as the kernel function, i.e., $\varphi(h_j)^T \varphi(h_j) = \exp(-p||h_j - h_j||^2), p$ is a positive kernel scale parameter, weight matrix $W = [w_0 + v_1, w_0 + \ldots, w_0 + v_{m_{\text{sample}}}].$
v₂, ..., vₙ] (the smaller the w₀ is, the more similar the transfer function coefficients are to each other), b is the bias vector, ξ, γ, and γ₂ are the positive real regularized parameters, and msample represents the number of training samples. Compared with CNN, there are much fewer hyper-parameters for the multi-output least square SVM, i.e., p, γ₁, and γ₂.

D. Pole-residue-based transfer function

The transfer function is employed to extract the feature of electromagnetic responses [5, 6]. The pole-residue-based transfer function coefficients have low sensitivities with respect to geometrical parameters, and they are a reasonable representation of electromagnetic responses. Thus, the neural network model based on the transfer function is accurate with high dimension of geometrical parameter space and large geometrical variations. The transfer function coefficients can be obtained with vector fitting [12]. The pole-residue-based transfer function is presented as

\[ H(s) = \sum_{i=1}^{Q} \left( \frac{r_i}{s-p_i} + \frac{r_i^*}{s-p_i^*} \right) \]

(4)

where \( p_i \) and \( r_i \) represent the pole and residue coefficients of transfer function, respectively, \( s \) is the frequency in Laplace domain, \( Q \) represents the order of transfer function, and the superscript * represents complex conjugate. The transfer function coefficient \( c_1 \) is a vector of the real and imaginary part of \( p_i \) and \( r_i \).

E. Radial basis function network

The radial basis function network is used for error correction. It learns the relationship between the electromagnetic response (\( S_{11} \) or radiation patterns) obtained from the transfer function and the simulated one. As shown in Fig. 4, there are two layers in the radial basis function network, i.e., a hidden radial basis layer with \( R_1 \) neurons and an output linear layer with \( R_0 \) neurons. The mathematical form is

\[ y_{RBF} = w_2 \exp \left( -\left( \left\| w_1' - x_{RBF} \right\| \circ b_1 \right)^2 \right) + b_2' \]

(5)

where \( y_{RBF} \) is a vector of real and imaginary parts of electromagnetic responses, \( x_{RBF} \) is a vector of real and imaginary parts of \( H(s) \), \( \circ \) denotes the Hadamard product, \( w_1' \) and \( w_2' \) are the weight vectors of the two layers, and \( b_1' \) and \( b_2' \) are the bias vectors of the two layers. This can be implemented by the MATLAB function \( \text{newrb} \). The function \( \text{newrb} \) iteratively creates one more neuron for the radial basis function network. Neurons are added to the network until the mean squared error falls beneath a preset error goal or a maximum number of neurons is reached.

F. Training and optimization

In the training process, if the accuracy of the model is not acceptable, the hyper-parameters are adjusted or more training samples are added to retrain the model. The mean absolute percentage errors of the frequencies at \( |S_{11}| = -10 \text{~dB} \) and the radiation pattern are adopted to measure calculation precision.

Once the model is trained, it can substitute the full-wave simulation and speed up the process of optimization. It is difficult to directly optimize the contour of slot in the image domain. The optimized variable is a vector of shifting distance in x- and y-directions for the control points.

III. APPLICATION EXAMPLE

A tri-passband microstrip-fed slot antenna [13] (see Fig. 5) is employed as an example to evaluate the proposed model. The original geometric parameters are as follows: \( W = 31 \text{~mm} \), \( L = 41 \text{~mm} \), \( W_1 = 3.14 \text{~mm} \), \( L_1 = 13.5 \text{~mm} \), \( l_1 = 6.7 \text{~mm} \), \( l_2 = 2.6 \text{~mm} \), \( t = 0.5 \text{~mm} \), \( s_1 = 0.3 \text{~mm} \), \( D_1 = 18 \text{~mm} \), \( D_2 = 20 \text{~mm} \), \( d_1 = 2.3 \text{~mm} \), \( d_2 = 3.5 \text{~mm} \), \( w_1 = 1.7 \text{~mm} \), and \( w_2 = 4.1 \text{~mm} \). The metallic strips are printed on a substrate with a thickness of 1.59 mm and a relative permittivity of 4.4.

The slot shown in Fig. 5 (a) is considered for modeling, i.e., the first two resonant frequencies are modeled. The slot keeps mirror symmetry in both horizontal and vertical directions. Therefore, one-eighth of the slot is presented by a binary image, which contains 168 × 144 square pixels, i.e., \( h_{\text{image}} \times v_{\text{image}} = 168 \times 144 \), with \( d_{\text{pixel}} = 0.05 \text{~mm} \). The metal and the substrate are denoted by 0 and 1, respectively. For the histogram of oriented gradients feature, \( h_{\text{cell}} = 8 \), \( v_{\text{cell}} = 8 \), \( h_{\text{block}} = 2 \), \( v_{\text{block}} = 2 \), \( h_{\text{overlap}} = 1 \), and \( v_{\text{overlap}} = 1 \). The length of the histogram of oriented gradients feature vector is 12,240.

HFSS 17.0 performs the full-wave simulation and generates training and testing samples; 400 training samples and 100 testing samples are defined randomly in Table 1. The control points are shifted in the blue polygon in Fig. 5 (c), and the geometric parameters of the blue polygon are \( l_1 = 0.7 \text{~mm} \), \( l_2 = 2 \text{~mm} \), \( l_3 = 0.95 \text{~mm} \), \( l_4 = 0.84 \text{~mm} \), \( l_7 = 7.96 \text{~mm} \), and \( \theta = 35.16^\circ \). In the shape-changing process, the maximum iteration is 4 and the side length \( d \) of the coarse square grid for the samples is 0.8 mm.
Table 1: Definition of training and testing samples

<table>
<thead>
<tr>
<th></th>
<th>Training Data (400 Samples)</th>
<th>Testing Data (100 Samples)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Min.</td>
<td>Max.</td>
</tr>
<tr>
<td>Δxk (mm)</td>
<td>-0.35</td>
<td>0.35</td>
</tr>
<tr>
<td>Δyk (mm)</td>
<td>-0.35</td>
<td>0.35</td>
</tr>
</tbody>
</table>

Table 2: Hyper-parameters of the trained SVM

<table>
<thead>
<tr>
<th></th>
<th>Patterns at the First Resonant Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>E Plane (θ = [0°, 180°])</td>
</tr>
<tr>
<td>ρ</td>
<td>6.17×10⁻⁷</td>
</tr>
<tr>
<td>γx</td>
<td>1.91×10⁻⁴</td>
</tr>
<tr>
<td>γz</td>
<td>8.93×10¹³</td>
</tr>
</tbody>
</table>

The hyper-parameters of the trained least square SVM are listed in Table 2, where the hyper-parameters are obtained with Bayesian optimization [14]. The training and testing errors for the frequencies at |S₁₁| = -10 dB and the radiation pattern (taking the pattern at the first resonant frequency for example) are given in Table 3. For comparison, a CNN model is also trained for the tri-passband antenna. The training and testing errors of the CNN model are at the same level as the proposed model. The training costs 1.1 mins for SVM, and 56.6 mins for CNN. Much less time is spent to train the proposed model, and fewer hyper-parameters need to be determined. For this paper, the calculations are performed on an Intel i5-1135G7 (2.4 GHz) machine with 16 GB RAM.

Two examples out of the training range are chosen to test the model, as shown in Figs. 6 and 7. The predicted electromagnetic responses of the proposed model and CNN model both agree well with the full-wave simulated ones from HFSS. The corresponding control points for the sample are shown in Figs. 6 (c) and 7 (c).

Once the model is trained, it can be applied to the optimization design as a substitute for the full-wave simulation. Then a tri-passband antenna is optimized.

![Fig. 5. Geometry of the tri-passband microstrip-fed slot antenna: (a) Top view, (b) back view, (c) quarter slot.](image)

![Fig. 6. Continued](image)
Fig. 6. Comparison of the first testing sample: (a) $|S_{11}|$, (b) radiation patterns at the first resonant frequency, (c) image of a quarter of slot.

Fig. 7. Comparison of the second testing sample: (a) $|S_{11}|$, (b) radiation patterns at the first resonant frequency, (c) image of a quarter of slot.

Fig. 8. Optimization results for the example and photograph of the fabricated antenna: (a) $|S_{11}|$, (b) radiation patterns at the first resonant frequency, (c) top view, (d) back view, (e) image of a quarter of slot.

with the genetic algorithm [15] to reach the design specification of $|S_{11}| \leq -10$ dB (2.4-2.48 GHz, 3.49-3.54 GHz, and 5.72-5.79 GHz). From Fig. 8, the curves of predicted $S$-parameter and radiation pattern for the first resonant frequency agree well with the measured ones.
IV. CONCLUSION
In this paper, a new least square SVM model for shape modeling of slot antennas is proposed. In the modified shape-changing technique, the B-spline interpolation curve is used to describe the slot shape, and the corresponding slot image is used as the model input. The model consists of histogram of oriented gradients feature, transfer function, and the radial basis function network. The histogram of oriented gradients feature is extracted to obtain the distribution of local intensity gradients or edge position from the slot images. Then, the least square SVM maps the histogram of oriented gradients features into transfer function coefficients, and there are only three hyper-parameters that need to be determined in the training of SVM. The transfer function provides a preliminary prediction about electromagnetic response. In the end, the radial basis function network is applied to the error correction. A tri-passband microstrip-fed slot antenna is employed as an example to confirm the effectiveness of the proposed model. The proposed model gets the same precision as the CNN model while it costs much less training time.

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